

Features

Fast

With recommended setup (mysql 4.0 + and some mysql tunings) usually faster than any C/C++ coded script in CGI mode. Personally, I had about 1 million thumb tgp traffic on my server with average load 2 in peak hours and 70% CPU idle time.

Accurate

Unlike other top script's for high traffic sites FTT absolutely accurate and can handle any size and any number of trades without speed loss. That means FTT will not oversend to your small trades.

Auto Update

Update your FTT copy with single click! FTT will be in constant developing and you can always stay current with latest version! Ask some feature and get it same day!

"Click Again"

"Click Again" factor - shows "how many surfers clicked again after visiting trade" divided by "how many surfers was sent to that trade". You can automatically adjust return to your trade by this factor. This way you will not be the target for cheaters using javascript "window.opener" tricks and other shit that drives surfer out of your site. Plus trade will be more accurate.

Group trading

Both, "smooth" and "hard" groups trading.

In "soft" group trading one trade can be member of several groups. One link can be directed to several groups. Example: with this link "/ftt/o.php?group=spy/cams" surfers will be redirected to one of unvisited trades in outlist in group "spy" or "cams". If there are no such trades in outlist or no unvisited trades in such groups, surfer will be redirected to other unvisited trade in outlist. So, accuracy of trade will be the same.

In "hard" group trading also one trade can be member of several groups, one link can be directed to several groups. Example: "/ftt/o.php?h_group=spy/cams". You can set weights for each trade in hard group. You can also optionally send only unique surfers to trades in hard group. Others will go to non-members of this group.

"all sites wide" unique surfer tracking

That means all your FTT-powered sites on one server will be like one multipage CJ site. For example, you have site1.com, site2.com and site3.com powered by FTT and trading between themselves. Let's assume surfer comes from site1.com to your site2.com. From site2.com it was redirected to site3.com. Usual trade scripts can redirect that surfer to site1.com, so surfer will see that site twice. But not Fast Traffic Trader. Another example: site1.com has trade trader1.com, site2.com also has trade trader1.com. Surfer comes from trader1.com to site1.com, site1.com redirects him to site2.com. FTT will not redirect him to trader1.com from site2.com like other CJ scripts can. So, you will send more uniques to your trades. Only with this feature you will have huge advantage over other CJ owners. That's just like to have constant traffic flow to your sites from traffic broker :)

Double surfers tracking

Surfers tracked by both - cookies and ips. For dynamic IPs surfers (like AOL surfers) only cookies are used.

Geo adjustments

I believe not only quantity of traffic does matter to you but also how many \$\$ you make from that traffic. Doesn't it? :) FTT allows you to adjust "weight" of surfers from any country. For example, you can adjust weight 0 to surfers from China and FTT will not return anything for clicks of chinese surfers. You can adjust weight 1.5 to US surfers and for others - 1. This way you will send to trader more if trader sends you more US surfers. You can even set weight 1.5 for english surfers, 1.0 for european surfers and 0 for others - just like you want :)

Maximum clicks from ip

You can control how many clicks from one IP will be qualified to trader (just like in other top CJ scripts). And you can even set maximum qualified outs from one IP to trader. This way you can control the quality of traffic from and to traders for even more accuracy and anticheat!

Several trade algorithms

You can switch between several trade algorithms. Right now available algorithms are "Stable", "Effect", "UE", "UEE", "Ratio". Description of each algorithm available [here](#).

Advanced Forces

From my own experience in traffic trading (several years) I believe that force implementation is one of the most important in CJ script. If your script forces shit traffic to trade for start - it may never start. That's why traders on other scripts need to set very big forces for better quality of outgoing traffic. But in FTT implemented unique feature - you can control the quality of traffic going to forced trade. The quality is measured by how many traders that surfers already have seen. For example, you can set force with quality 1. That's best quality value and means that only surfers not visited any other trade will be redirected to that trade with force. quality=5 means only surfers that visited not more than 4 traders will be redirected to that trade with force. And so on. So, you will not need to set huge forces for trade start with this feature (in some scripts even increase of force amount will not help just because they have a cap on maximum % of traffic that can go to forced trade - because they are not accurate and can oversend to forced trades). In FTT you can control the maximum % of outgoing traffic that can be directed to forced trades. It can be set up to 99% since FTT is absolutely accurate and will not force more than you specify. And of course, with FTT you can set timed forces, hourly forces, daily forces just like in other top CJ scripts